

**MARION TOWN COUNCIL**  
**AGENDA**  
**January 16, 2024**  
**4:15 P.M.**

Council Worksession – 4:15 pm – FOIA/COIA Training – Mark Fenyk

Break – 5:15-5:30

1. OPENING CEREMONY – MAIN COUNCIL MEETING
  - Invocation –
  - Pledge to the Flag
  - Roll Call –
2. APPROVAL OF MINUTES
  - Meeting of January 2, 2023
  - Meeting of January 9, 2023
  - Meeting of January 10, 2023
  - Approval of Agenda –
3. PUBLIC PRESENTATION- Extra Mile Awards
  - Kenny Edwards
  - Mark Myers
4. PUBLIC HEARINGS – None Scheduled
5. COUNCIL MEMBERS -COMMITTEE REPORTS & OTHER
  - I. Mr. Barker –
  - II Mr. Gates -
  - III. Ms. Spencer –
  - IV. Mrs. Jennings-
  - V. Mr. Weaver -
  - VI. Mr. Carter –
  - VII Mr. Cornett –
6. MAYOR'S REPORT
  - Fire/EMS Chief – Interview Process –
  - VML Legislative Day – Feb 1<sup>st</sup>
7. ATTORNEY'S REPORT
8. STAFF REPORTS
  - Samantha White- Deputy Clerk
    - Accounts Payable
    - Statement of Economic Interests
  - Chief Clair - Police
    - General Operations
    - Accreditation – Update on Schedule

- Mental Health LEO Program

Chief Keesling – Fire/EMS

- General Operations

Ken Heath – Economic Development

- General Operations
- RBEG Loan#54 – Jason and Olivia Bales

Todd Long - Zoning & Property Maintenance

#### TOWN MANAGER REPORT

- Pre Budget Committee Meeting Schedule
- Special Projects Program – Updates on Authorized Projects
  - Special Project #1 – Marion EDA – Update
  - Special Project #4 – Chatham Hill Drainage Project – Phase II – no update
  - Special Project #6 – Cemetery Upgrade Project – No update
  - Special Project # 8 – Callen Drive Rec Park Update
- Water & Sewer Plants – No update
- Streets & Sanitation –
  - Park Blvd Sidewalk Phase II Update – UPC 116947 – Fall 2024
  - VDOT Project Pipeline Update
    - Public Hearing – Wednesday, February 21, 2024 –
- CIRP (Project in Progress)
  - Phase VII Sewer–STP C515754 – Update
  - Phase VIII Water – Under construction
  - Phase IX – XVIII – Radio Read Project - Update

9. CLOSED SESSION - 2.2-3711 A1 -Personnel

10. ADJOURNMENT