

MARION TOWN COUNCIL
AGENDA
February 7, 2022
5:30 P.M.

REGULAR TOWN COUNCIL MEETING

1. OPENING CEREMONY – Regular Council Session –
 - Invocation –
 - Pledge to the Flag
 - Roll Call –
2. APPROVAL OF MINUTES
 - Meeting of January 18, 2022
 - Approval of Agenda –
3. PUBLIC PRESENTATIONS – Susan Ferraro – Free Clinic
4. PUBLIC HEARINGS - Public Hearing #1 - VDH & DEQ Public Hearings for CIRP –
Public Hearing #2 – Hunting Ordinance
5. COUNCIL MEMBERS -COMMITTEE REPORTS & OTHER
 - I. Mr. Barker
 - II Mr. Gates -
 - III. Ms. Spencer –
 - IV. Mrs. Jennings-
 - V. Mr. Weaver -
 - VI. Mr. Carter –
 - VII Mr. Cornett -
6. MAYOR'S REPORT –
 - VML Legislative Day – Report
7. ATTORNEY'S REPORT

STAFF REPORTS

- I Cindy Stanley - Clerk
- V. Chief John Clair- Police
 - General Operations Update
- VI Chief Keesling - Fire/EMS
 - General Operations Update
- VIII. Ken Heath - Economic Development
 - General Operations
- IX. TOWN MANAGER REPORT
 - Zoning/Planning/BAUD Program
 - Zoning Administrator/Planning/BAUD Position - Update
 - Zoning Codes – Revision & Recodification Process
 - Comprehensive Plan - Revision & Recodification Process
 - American Recovery Program –
 - Program Update

- Marion Waterpark
- Marion EDA- BAUD Program
- Water/Sewer Updates – Distribution & Collection
- Water Accountability– Leak Detection Efforts – Continuing
- Water & Sewer Plants- General Operations
- Streets & Sanitation – No report
- CIRP (Project in Progress)
 - Phase V Water – Progress Update – Under Construction – 80%
Upcoming schedule – West Main
 - Phase VI Sewer – Progress Update – Grading – Bid Updates
 - Phase VI Water – Progress Update – Materials Purchased & Updates
- CIRP (Capital Infrastructure Replacement Plan) – Financing
 - Phase VII & VIII Water Project – VDH Awarded
 - Phase VII Sewer Project – DEQ – Approved –
- Park Blvd Sidewalk/Drainage Project Update – UPC 112205 & UPC 116497 -
- Callen Drive Recreational Park Project Update – Grant Application Submitted
- MRPDC Outdoor Recreation Application - Submitted

9. CLOSED SESSION - None Scheduled

10. ADJOURNMENT